

On the relation between call-by-value and call-by-name

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Goal

Suppose we replace one evaluation order (e.g. call-by-value) with another (e.g. call-by-name)

How does this affect the behaviour of programs?

- ▶ No side-effects: nothing changes
- ▶ Recursion, exceptions, state, nondeterminism, ...: ???

Call-by-value (CBV) and call-by-name (CBN)

CBV: $e e' \rightsquigarrow_v^* (\lambda x. e'') e' \rightsquigarrow_v^* (\lambda x. e'') v \rightsquigarrow_v e''[x \mapsto v]$

CBN: $e e' \rightsquigarrow_n^* (\lambda x. e'') e' \rightsquigarrow_n e''[x \mapsto e']$

Call-by-value (CBV) and call-by-name (CBN)

CBV: $e e' \rightsquigarrow_v^* (\lambda x. e'') e' \rightsquigarrow_v^* (\lambda x. e'') v \rightsquigarrow_v e''[x \mapsto v]$

CBN: $e e' \rightsquigarrow_n^* (\lambda x. e'') e' \rightsquigarrow_n e''[x \mapsto e']$

So if Ω reduces to itself:

- ▶ $(\lambda x. 42) \Omega$ doesn't terminate in CBV:

$$(\lambda x. 42) \Omega \rightsquigarrow_v (\lambda x. 42) \Omega \rightsquigarrow_v (\lambda x. 42) \Omega \rightsquigarrow_v \dots$$

- ▶ But does terminate in CBN:

$$(\lambda x. 42) \Omega \rightsquigarrow_n 42$$

CBV and CBN don't have the same behaviour in general

Goal

CBV and CBN don't in general have the same behaviour

But for programs¹:

- ▶ No side-effects: CBV and CBN are the same
- ▶ Only recursion: if CBV terminates, then CBN terminates with same result
- ▶ Only nondeterminism: if CBV can terminate with result v , CBN can terminate with result v

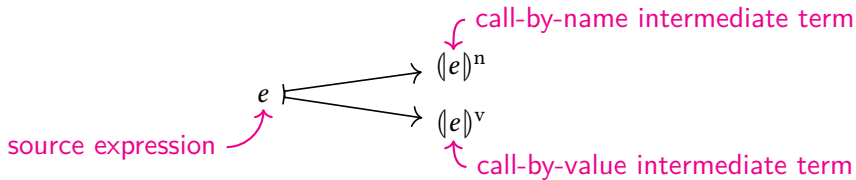
How can we prove these?

¹Program = closed expression of ground type

Method

Use an intermediate language that captures various evaluation orders:

1. Translate from source language to intermediate language



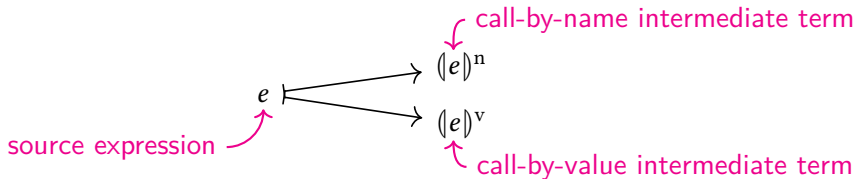
2. Prove relationship between two translations

$$((e)^v) \leq_{\text{ctx}} ((e)^n)$$

Method

Use an intermediate language that captures various evaluation orders:

1. Translate from source language to intermediate language



2. Prove relationship between two translations

$$(e)^v \leq_{\text{ctx}} \phi((e)^n)$$

Subtlety: two translations have different types

$$(e)^n \longmapsto \phi((e)^n)$$

another intermediate term

Call-by-push-value [Levy '99]

Split syntax into **values** and **computations**

- ▶ Values don't have side-effects, computations might

Call-by-push-value [Levy '99]

Split syntax into **values** and **computations**

- ▶ Values don't have side-effects, computations might

Evaluation order is **explicit**

- ▶ Can put two computations together: if M_1, M_2 are computations then

$$M_1 \text{ to } x. M_2$$

is a computation

- ▶ Can thunk computations: if M is a computation then

$$\mathbf{thunk } M$$

is a value

⇒ can do call-by-value and call-by-name

Call-by-push-value syntax

Value types:

$A, B ::= \dots$

| $\underline{U}\underline{C}$

Computation types:

$\underline{C}, \underline{D} ::= \dots$

| $A \rightarrow \underline{C}$

| $\mathbf{F}A$

Value terms:

$V, W ::= c \mid \dots$ constants, products, etc.

| $\mathbf{thunk} M$ thunks

| x

Computation terms:

$M, N ::= \dots$ products, etc.

| $\lambda x. M \mid V' M$ functions

| $\mathbf{return} V \mid M_1 \mathbf{to} x. M_2$ returners

| $\mathbf{force} V$

Call-by-push-value syntax

Value types:

$A, B ::= \dots$

| \underline{UC}

Value terms:

$V, W ::= c \mid \dots$ constants, products, etc.

| **think** M **thinks**

| x

Computation types:

$\underline{C}, \underline{D} ::= \dots$

| $A \rightarrow \underline{C}$

| $\mathbf{F}A$

Computation terms:

$M, N ::= \dots$ products, etc.

| $\lambda x. M \mid V \text{ ' } M$ functions

| **return** $V \mid M_1$ **to** $x. M_2$ returners

| **force** V

$\frac{\Gamma \vdash M : \underline{C}}{\Gamma \vdash \mathbf{think} M : \underline{UC}}$	$\frac{\Gamma \vdash V : \underline{UC}}{\Gamma \vdash \mathbf{force} V : \underline{C}}$
---	---

Call-by-push-value syntax

Value types:

$A, B ::= \dots$

| \underline{UC}

Value terms:

$V, W ::= c \mid \dots$ constants, products, etc.

| **think** M thinks

| x

Computation types:

$\underline{C}, \underline{D} ::= \dots$

| $A \rightarrow \underline{C}$

| **FA**

Computation terms:

$M, N ::= \dots$ products, etc.

| $\lambda x. M \mid V' M$ functions

| **return** $V \mid M_1$ **to** $x. M_2$ returners

| **force** V

Typing contexts: $\Gamma ::= \diamond \mid x : A$

Call-by-push-value syntax

Value types:

$A, B ::= \dots$

| \underline{UC}

Value terms:

$V, W ::= c \mid \dots$

| **think** M

| x

constants, products, etc.

thinks

Computation types:

$\underline{C}, \underline{D} ::= \dots$

| $A \rightarrow \underline{C}$

| **FA**

Computation terms:

$M, N ::= \dots$

| $\lambda x. M \mid V \text{ ' } M$

| **return** $V \mid M_1 \text{ to } x. M_2$

| **force** V

products, etc.

functions

returners

$\frac{\Gamma \vdash V : A}{\Gamma \vdash \text{return } V : \mathbf{FA}}$	$\frac{\Gamma \vdash M_1 : \mathbf{FA} \quad \Gamma, x : A \vdash M_2 : \underline{C}}{\Gamma \vdash M_1 \text{ to } x. M_2 : \underline{C}}$
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Some side-effects

Recursion:

$$\frac{\Gamma, x : \underline{U}\underline{C} \vdash M : \underline{C}}{\Gamma \vdash \mathbf{rec} x:\underline{U}\underline{C}.M : \underline{C}}$$

Nondeterminism:

$$\frac{\Gamma \vdash M_1 : \underline{C} \quad \Gamma \vdash M_2 : \underline{C}}{\Gamma \vdash M_1 \mathbf{or} M_2 : \underline{C}}$$

Call-by-value and call-by-name

Source language types:

$$\tau ::= \mathbf{unit} \mid \mathbf{bool} \mid \tau \rightarrow \tau'$$

Translations from **v**alue and **n**ame into CBPV:

$\tau \mapsto$ value type $(\tau)^v$	$\tau \mapsto$ computation type $(\tau)^n$
$\mathbf{unit} \mapsto \mathbf{unit}$	$\mathbf{unit} \mapsto \mathbf{F unit}$
$\mathbf{bool} \mapsto \mathbf{bool}$	$\mathbf{bool} \mapsto \mathbf{F bool}$
$(\tau \rightarrow \tau') \mapsto \mathbf{U}((\tau)^v \rightarrow \mathbf{F}((\tau')^v))$	$(\tau \rightarrow \tau') \mapsto ((\mathbf{U}(\tau)^n) \rightarrow (\tau')^n)$
$\Gamma, x : \tau \mapsto (\Gamma)^v, x : (\tau)^v$	$\Gamma, x : \tau \mapsto (\Gamma)^n, x : \mathbf{U}(\tau)^n$
$\Gamma \vdash e : \tau \mapsto (\Gamma)^v \vdash (e)^v : \mathbf{F}(\tau)^v$	$\Gamma \vdash e : \tau \mapsto (\Gamma)^n \vdash (e)^n : (\tau)^n$

Call-by-value and call-by-name

Want to relate

$$\langle \Gamma \rangle^v \xrightarrow{\langle e \rangle^v} \mathbf{F} \langle \tau \rangle^v$$

to

$$\langle \Gamma \rangle^n \xrightarrow{\langle e \rangle^n} \langle \tau \rangle^n$$

ON THE RELATION BETWEEN DIRECT AND CONTINUATION SEMANTICS[†]

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ABSTRACT: The use of continuations in the definition of programming languages has gained considerable currency recently, particularly in conjunction with the lattice-theoretic methods of D. Scott. Although continuations are apparently needed to provide a mathematical semantics for non-applicative control features, they are unnecessary for the definition of a purely applicative language, even when call-by-value occurs. This raises the question of the relationship between the direct and the continuation semantic functions for a purely applicative language. We give two theorems which specify this relationship and show that, in a precise sense, direct semantics are included in continuation semantics.

The heart of the problem is the construction of a relation which must be a fixed-point of a non-monotonic "relational functor." A general method is given for the construction of such relations between recursively defined domains.

Call-by-value and call-by-name

Want to relate

$$\langle \Gamma \rangle^v \xrightarrow{\langle e \rangle^v} \mathbf{F} \langle \tau \rangle^v$$

to

$$\langle \Gamma \rangle^v \longrightarrow \langle \Gamma \rangle^n \xrightarrow{\langle e \rangle^n} \langle \tau \rangle^n \longrightarrow \mathbf{F} \langle \tau \rangle^v$$

Call-by-value and call-by-name

Define maps between call-by-value and call-by-name computations?

$$\Gamma \vdash M : \mathbf{F}(\tau)^{\vee} \quad \mapsto \quad \Gamma \vdash \Phi_{\tau} M : (\tau)^{\text{n}}$$

$$\Gamma \vdash N : (\tau)^{\text{n}} \quad \mapsto \quad \Gamma \vdash \Psi_{\tau} N : \mathbf{F}(\tau)^{\vee}$$

Call-by-value and call-by-name

Define maps between call-by-value and call-by-name computations?

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$$\Gamma \vdash N : (\tau)^{\text{n}} \quad \mapsto \quad \Gamma \vdash \Psi_{\tau} N : \mathbf{F}(\tau)^{\vee}$$

Example: for $\tau = \mathbf{unit} \rightarrow \mathbf{unit}$

$$M \quad \begin{array}{c} \text{CBV to CBN} \\ \mapsto \end{array} \quad M \text{ to } f. \lambda x. \text{force } x \text{ to } z. z' \text{ force } f$$

$$N \quad \begin{array}{c} \text{CBN to CBV} \\ \mapsto \end{array} \quad \text{return thunk } \lambda x. (\text{thunk return } x)' N$$

Call-by-value and call-by-name

Want to relate

$$\langle \Gamma \rangle^v \xrightarrow{\langle e \rangle^v} \mathbf{F} \langle \tau \rangle^v$$

to

$$\langle \Gamma \rangle^v \longrightarrow \langle \Gamma \rangle^n \xrightarrow{\langle e \rangle^n} \langle \tau \rangle^n \longrightarrow \mathbf{F} \langle \tau \rangle^v$$

Denotational semantics

Assume some denotational semantics for CBPV:

- ▶ If $\Gamma \vdash M : \underline{C}$ then $\llbracket M \rrbracket : \llbracket \Gamma \rrbracket \rightarrow \llbracket \underline{C} \rrbracket$
- ▶ Require order-enrichment: $\llbracket M \rrbracket \sqsubseteq \llbracket N \rrbracket$

Examples:

	$\llbracket \Gamma \rrbracket$	$\llbracket \underline{C} \rrbracket$	$\llbracket M \rrbracket$	$\llbracket M \rrbracket \sqsubseteq \llbracket N \rrbracket$
No side-effects	set	set	function	equality
Recursion	cpo	cpo with \perp	continuous func.	pointwise
Nondeterminism	poset	join-semilattice	monotone func.	pointwise

(All of these are **adequate**: if $\llbracket M \rrbracket \sqsubseteq \llbracket N \rrbracket$ then $M \leq_{\text{ctx}} N$)

Maps between CBV and CBN, semantically

Interpret Φ_τ and Ψ_τ

$$\Gamma \vDash M : \mathbf{F} (\tau)^v \quad \mapsto \quad \Gamma \vDash \Phi_\tau M : (\tau)^n$$

$$\Gamma \vDash N : (\tau)^n \quad \mapsto \quad \Gamma \vDash \Psi_\tau N : \mathbf{F} (\tau)^v$$

in the denotational semantics

$$\phi_\tau : \llbracket \mathbf{F} (\tau)^v \rrbracket \rightarrow \llbracket (\tau)^n \rrbracket$$

$$\psi_\tau : \llbracket (\tau)^n \rrbracket \rightarrow \llbracket \mathbf{F} (\tau)^v \rrbracket$$

Want to show:

$$\llbracket (e)^v \rrbracket \sqsubseteq \psi_\tau \circ \llbracket (e)^n \rrbracket \circ \phi_\tau$$

Galois connection between CBV and CBN?

If $(\phi_\tau \circ -, \psi_\tau \circ -)$ is a Galois connection, i.e.

$$id \sqsubseteq \psi_\tau \circ \phi_\tau \quad \phi_\tau \circ \psi_\tau \sqsubseteq id$$

for each τ , then

$$\llbracket (e)^v \rrbracket \sqsubseteq \psi_\tau \circ \llbracket (e)^n \rrbracket \circ \phi_\Gamma$$

Galois connection between CBV and CBN?

These do not hold in all cases!

$$id \sqsubseteq \psi_\tau \circ \phi_\tau \quad \phi_\tau \circ \psi_\tau \sqsubseteq id$$

- ▶ Don't hold for: exceptions, printing, state (even if read-only)
- ▶ Do hold for: no side-effects, recursion, nondeterminism

This is where **the side-effects matter**

Galois connection between CBV and CBN?

Definition (Thunkable [Führmann '99])

A computation $\Gamma \vdash M : FA$ is (lax) *thunkable* if

$$\llbracket M \text{ to } x. \text{ return } (\text{think } (\text{return } x)) \rrbracket \sqsubseteq \llbracket \text{return } (\text{think } M) \rrbracket$$

- ▶ Essentially: we're allowed to suspend the computation M
- ▶ Implies M commutes with other computations, is (lax) discardable, (lax) copyable

Lemma

If everything is thunkable, then $(\phi_\tau \circ -, \psi_\tau \circ -)$ is a Galois connection.

(In adjunction models, assumption is $UF\eta_Y \sqsubseteq \eta_{UFY}$)

How to relate call-by-value to call-by-name

If every computation is thunkable then

$$\llbracket (e)^v \rrbracket \sqsubseteq \psi_\tau \circ \llbracket (e)^n \rrbracket \circ \phi_\Gamma$$

for each e .

And if e is a program then

$$\llbracket (e)^v \rrbracket \sqsubseteq \llbracket (e)^n \rrbracket$$

Examples

If e is a program:

- ▶ No side-effects: $\langle e \rangle^v$ and $\langle e \rangle^n$ reduce to the same values
- ▶ Nontermination: if $\langle e \rangle^v$ reduces to v , then so does $\langle e \rangle^n$
- ▶ Nondeterminism: if $\langle e \rangle^v$ can reduce to v , then $\langle e \rangle^n$ can also reduce to v

But this doesn't prove anything about exceptions, state, ...

What else can we show?

Local restriction on side-effects: what if the language has other side-effects, but e does not?

- ▶ Effect systems

What about other evaluation orders?

- ▶ Use the same technique?

Effect systems

Goal: place **upper** bound on side-effects of computations

- ▶ Replace returner types $F A$ with $\langle \varepsilon \rangle A$
- ▶ Track **effects** $\varepsilon \subseteq \Sigma$

$$\Sigma := \{\text{diverge}, \text{get}, \text{put}, \text{raise}, \dots\}$$

$$\Omega : \langle \{\text{diverge}\} \rangle A \quad \text{get} : \langle \{\text{get}\} \rangle \text{bool} \quad \dots$$

- ▶ New theorem (for recursion): if e is a closed program with effect $\varepsilon \subseteq \{\text{diverge}\}$ then

$$\llbracket e \rrbracket^v \rightsquigarrow^* v \quad \Rightarrow \quad \llbracket e \rrbracket^n \rightsquigarrow^* v$$

Call-by-need and call-by-name

Call-by-need improves on call-by-name by **sharing** computations:

let $x = 2 + 2$ **in** $x + x$

Call-by-need and call-by-name

Call-by-need improves on call-by-name by **sharing** computations:

```
let x = 2 + 2 in x + x
```


Call-by-need and call-by-name

Call-by-need improves on call-by-name by **sharing** computations:

$$\begin{array}{l} \text{let } x = 2 + 2 \text{ in } x + x \\ \rightsquigarrow_{\text{need}} \text{let } x = 4 \text{ in } x + x \end{array}$$

Call-by-need and call-by-name

Call-by-need improves on call-by-name by **sharing** computations:

$$\begin{aligned} & \text{let } x = 2 + 2 \text{ in } x + x \\ \rightsquigarrow_{\text{need}} & \text{let } x = 4 \text{ in } x + x \\ \rightsquigarrow_{\text{need}} & \text{let } x = 4 \text{ in } 4 + x \end{aligned}$$

Call-by-need and call-by-name

Call-by-need improves on call-by-name by **sharing** computations:

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Call-by-need and call-by-name

Call-by-need improves on call-by-name by **sharing** computations:

let $x = 2 + 2$ **in** $x + x$
 $\rightsquigarrow_{\text{need}}$ **let** $x = 4$ **in** $x + x$
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Call-by-need and call-by-name

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Call-by-need and call-by-name

Call-by-need improves on call-by-name by **sharing** computations:

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In some cases (e.g. only recursion), call-by-need and call-by-name should be the same

Call-by-need and call-by-name

Call-by-need is hard: “action at a distance”

- ▶ Extend CBPV with new construct

$$M \mathbf{need} \underline{x}. N$$

- ▶ Define a call-by-need translation
- ▶ Don't know how to do denotational semantics for call-by-need
 - ▶ Kripke logical relations of varying arity [Jung and Tiuryn '93]

$$\mathcal{R}[\underline{C}] \Gamma \subseteq \text{Term}_{\underline{C}}^{\Gamma} \times \text{Term}_{\underline{C}}^{\Gamma}$$

Overview

How to relate evaluation orders:

1. Translate from source language to intermediate language
2. Define maps between evaluation orders
3. Relate terms:

$$\llbracket (e)^v \rrbracket \sqsubseteq \psi_\tau \circ \llbracket (e)^n \rrbracket \circ \phi_\Gamma$$

- ▶ Works for call-by-value, call-by-name
 - ▶ **Call-by-need** by extending CBPV
- ▶ Also works for **local** restrictions on side-effects using an effect system